## SURFACE KEYPAD


$108 \times 83 \times 19$

INBUILT KEYPAD


With 2 safety screws

At the bottom of a standard electrical box Between axes: 60

## 4

REMOTE ELECTRONICS SURFACE


REMOTE ELECTRONICS INBUILT

$102 \times 102 \times 5$
Between axes: 78


## TECHNICAL FEATURES

- Automatic power voltage: 12 to 24 V AC/DC High performance
- Consumption: Min. 35 mA - Max. 100 mA
- Operating temperature: $-30^{\circ} \mathrm{C}$ to $+50^{\circ} \mathrm{C}$
- Watertightness of keypad : IP66
- Watertightness of remote electronics : surface IP55, inbuilt not watertight
- Master code for access control
- 250 programmable user codes each one from 1 to 8 digits
- Non-volatile EEPROM memory
- Programmable self-protection
- 2 relays outputs (output 1 at 5 A and output 2 at 1 A) , NA/NC
- Programmable output configuration for operation/Stop or push button (000 to 240 seconds)
- Metal keys
- Safety screws
- 3 interchangeable colours (kit supplied)
- 2 power-on indicators available
- Automatic or constant keypad ilumination
- Audible signal for operations in progress (BEEP)
- Push-button input available for OUTPUT N¹
- Door detection input (forcing door or maximum opening time)
- Clock input (free access with key P or time allocation)
- Security : after 8 incorrect codes entered, blocks and emits an alarm signal for 30 seconds or activation of alarm
- Security, twin, accelerated and panic modes for alarm connection
- Automatic and manual modes for automation connection


## CONNECTION

EASY PROGRAMMING

- PROGRAM A MASTER CODE : The code of origine is 000 Key in $\mathbf{0 0 0}$ then $\mathbf{P}$ The yellow light comes on Press $\mathbf{0}$ and $\mathbf{0 0 0}$ Key in the new master code ( 1 to 8 digits)
Example 5823 : Press $\mathbf{0}$ and $\mathbf{0 0 0}$ Key in $\mathbf{5 8 2 3}$ then $\mathbf{A}$ and $\mathbf{P}$
The yellow light goes off


## - ENTER PROGRAMMING MODE

Just key in your new master code $\mathbf{5 8 2 3}$ and $\mathbf{P}$
The yellow light comes on

- PROGRAM USER CODES FROM 001 TO 250

CODE No1 : Press $\mathbf{0}$ then $\mathbf{0 0 1} \mathbf{~ K e y ~ i n ~ t h e ~ c o d e ~ ( ~} 1$ to 8 digits)
Example 18126 : Press $\mathbf{0}$ and $\mathbf{0 0 1}$ then 18126 and A
CODE N ${ }^{\circ} 2$ : Press 0 then 151 Key in the code ( 1 to 8 digits)
Example 057558 : Press $\mathbf{0}$ and 151 then 057558 and A

- PROGRAM THE PUSH-BUTTON TIME (001 TO 240 SECONDS) OR IN OPERATION/STOP 000

Example of push-button time of 6 seconds relay 1: Press $\mathbf{1}$ then 006 and $\mathbf{A}$
Example of operation/Stop relay 2: Press $\mathbf{2}$ then $\mathbf{0 0 0}$ and $\mathbf{A}$

Codes 001-150 to OUTPUT 1 - Codes 151-250 to OUTPUT 2

## - ERASE THE SERVICE CODES

ERASE CODE N 3 : Press 9 then 003 and $\mathbf{A}$
ERASE ALL CODES EXCEPT THE MASTER CODE : Press 9 then 255 (BEEEP) and A ERASE MASTER CODE : Press $\mathbf{9}$ then $\mathbf{0 0 0}$ and A

- PROGRAM ILUMINATION

| Automatic light (when keys in action) | $\mathbf{5 0 0 0} \mathrm{A}$ |
| :--- | :--- |
| Permanent light | $\mathbf{5 0 0 1} \mathrm{A}$ |

KEYS FUNCTIONS

| Key $\varnothing$ | : Codes programming | Key 5 | : Ilumination, access control |
| :--- | :--- | :--- | :--- |
| Key 1 | : Relay 1 tempo | Key 6 | : Door management |
| Key 2 | : Relay 2 tempo | Key 8 | : Alarm or automation |
|  |  | Key 9 | : Code erasement |

PRESS (P) TO EXIT PROGRAMMING THE YELLOW LIGHT GOES OFF

## EMERGENCY PROCEDURE

IF YOU LOSE OR FORGET YOUR MASTER CODE, THIS OPERATION ALLOWS YOU TO ENTER THE PROGRAM AND INPUT A NEW ONE:

1) Disconnect the power supply and wait 5 seconds,
2) Put the programming bridge in the low position $\mathbf{P}$,
3) Reconnect the power supply (BEEP, BEEP, BEEP)
4) Put the programming bridge in the high position $\mathbf{N}$, the yellow light comes on,
5) Press key $\mathbf{0}$ then $\mathbf{0 0 0}$,
6) Key in the master code you want, (1 to 8 digits)
7) Validate the operation with key A
8) Press key $\mathbf{P}$ to exit programming

YOUR CODE : 18126 : Press 18126 and A
OUTPUT 1 is activated for 6 seconds
YOUR CODE : 057558 : Press 057558 and A
OUTPUT 2 is deactivated when you key in your code again and validate the operation with A

## - PUSH-BUTTON

Pressing push-button activates relay 1 . Connect the $B P$ and $C$ entries.

## ELECTRO-LOCK CONNECTION



## ACCESS CONTROL FUNCTIONS

## Maximum door opening time:

If the door is still opened when the relay tempo is over, the second relay is activated.
Wire a door detector between input GT and C.

- Program your door detector input (GT)- Detection when contact is opened.

Max. 2400 seconds
Door Break in input: when the door is broken in, the second relay is activated. Connect a door contact between GT and C connectors.

Time allocation
When the clock closes the contact, codes from 001 to 100 are not accepted.
Wire a clock between input CK and C.
Free access with key P : (with external clock)
When the clock closes the contact, key in P activate relay 1 (door). Wire the contact of the clock between input CK and C.

| Maximum door opening time mode (ex:140 sec.) | $\mathbf{6 0 1 4} \mathbf{~ A}$ |
| :--- | :--- |
| Door break in mode | $\mathbf{6 0 0 0} \mathbf{~ A}$ |
| Hour control and automatic ilumination mode | $\mathbf{5 0 1 0} \mathbf{A}$ |
| Hour control and permanent ilumination mode | $\mathbf{5 0 1 1} \mathbf{A}$ |
| Free access and automatic ilumination mode | $\mathbf{5 0 0 0 ~ A}$ |
| Free access and permanent ilumination mode | $\mathbf{5 0 0 1} \mathrm{A}$ |

## ALARME FUNCTIONS

Press $\mathbf{8}$ then $\mathbf{0 0 0}$ and $\mathbf{A}$ to cancel the modes
Self-protection mode : Relay 2 activates when keypad is teared off.
Security mode : after 8 incorrect codes, relay 2 activates
Twin mode : Codes from 001 to 150 activate relay 1 (open a door) and deactivate the relay 2 (alarm off). Once the relay 2 is off, those codes are still operating to open but do not change the second relay status. To RE activate the relay 2 , just you have to use codes from 151 to 250 .
Accelerated mode : To deactivate relay 2, press the 2 first digits of the codes from 151 to 250 . To activate relay 2 , you have to press the complete codes.

| Self-protection mode | $\mathbf{8 1 0 0 ~ A}$ |
| :--- | ---: |
| Security mode | $\mathbf{8 0 1 0 ~ A}$ |
| Twin mode | $\mathbf{8 0 0 3 ~ A}$ |
| Accelerated mode | $\mathbf{8 0 0 4 ~ A}$ |

It is possible to combine several modes regarding the needs of the installation.

| Self-protection and security mode | $\mathbf{8 1 1 0} \mathrm{A}$ |
| :--- | :--- |
| Self-protection, security and accelerated mode | $\mathbf{8 1 1 4} \mathrm{A}$ |$\leftarrow$ Examples

Panic code : In the following example, OUTPUT 2 is used as a PANIC of OUTPUT 1. The code 157558 is the panic code.

OUTPUT 1 : code 001 ... 057558
OUTPUT 1 : code 002 ... 157558
OUTPUT 2 : code 151 ... 157558
AUTOMATION FUNCTIONS

## Press $\mathbf{8}$ then $\mathbf{0 0 0}$ and $\mathbf{A}$ to cancel the modes

To enter those modes, enter a user code then key in $\mathbf{A}$. The yellow light flashes and the buzzer emits a signal. To exit those modes, key in $\mathbf{P}$.

Manual mode : allows to move an automation in one way when key 4 is pressed. Pressing key 6 moves the automation in the opposite direction.

Automatic mode : allows to move an automation in one way impulsing the key 4 until the realy tempo is over or until you key in A, O or P. Key 6 moves in the opposite direction. Key O stops the automation. Key 4 relay 1 / key 6 relay 2 / key O stops relay.

| Manual mode | $\mathbf{8 0 0 1 ~ A}$ |
| :--- | :--- |
| Automatic mode | $\mathbf{8 0 0 2 ~ A}$ |

It is possible to combine alarm options with automation modes.

| Automatic and security mode | $\mathbf{8 0 1 2 ~ A}$ |
| :--- | :--- |

